**Day 61/180 Pointers in C++**

* **What is a Symbol Table and learn about it.**
* **Second Problem**

**int main()**

**{**

**int num = 10;**

**int \*p = num;**

**// Increment num variable by 5 with the help of Pointer p**

**// Don't do num = num+5;**

**// Try to change it with the help of \*p**

**}**